


Portrait	Identity	Player Information	125 Points
	Name: <b>Aaran Applecourt</b>	Player: <b>Captain Joy</b>	Race: <b>1</b>
	Title: <b>Apprentice</b>	Campaign: <b>Dungeoncrawlers</b>	Attributes: <b>87</b>
	Religion: _____	Created On: <b>Dec 6, 2018</b>	Advantages: <b>41</b>
<b>Description</b>			Disadvantages: <b>-35</b>
Race: <b>Halfling</b>	Height: <b>2' 11"</b>	Hair: <b>Redhead, Wavy, Medium</b>	Quirks: <b>-5</b>
Gender: <b>Male</b>	Weight: <b>80 lb</b>	Eyes: <b>Amber</b>	Skills: <b>26</b>
Age: <b>28</b>	Size: <b>-2</b>	Skin: <b>Pale</b>	Spells: <b>5</b>
Birthday: <b>December 1</b>	TL: <b>3</b>	Hand: <b>Right</b>	Unspent: <b>5</b>

Attributes	Encumbrance, Move & Dodge	Hit Location	Fatigue/Hit Points
Strength (ST): <b>8</b>	Level Max Load Move Dodge	Roll Where - DR	Current FP: _____
Dexterity (DX): <b>12</b>	• None (0) <b>13 lb</b> <b>4</b> <b>8</b>	- Eye -9 0	Basic FP: <b>13</b>
Intelligence (IQ): <b>13</b>	Light (1) <b>26 lb</b> <b>3</b> <b>7</b>	3-4 Skull -7 2	Tired: <b>4</b>
Health (HT): <b>12</b>	Medium (2) <b>39 lb</b> <b>2</b> <b>6</b>	5 Face -5 0	Collapse: <b>0</b>
Will: <b>13</b>	Heavy (3) <b>78 lb</b> <b>1</b> <b>5</b>	6-7 Right Leg -2 0	Unconscious: <b>-13</b>
Fright Check: <b>13</b>	X-Heavy (4) <b>130 lb</b> <b>1</b> <b>4</b>	8 Right Arm -2 0	Current HP: _____
Basic Speed: <b>5.5</b>	<b>Lifting &amp; Moving Things</b>	9-10 Torso 0 0	Basic HP: <b>10</b>
Basic Move: <b>4</b>	Basic Lift: <b>13 lb</b>	11 Groin -3 0	Reeling: <b>3</b>
Perception: <b>12</b>	One-Handed Lift: <b>26 lb</b>	12 Left Arm -2 0	Collapse: <b>0</b>
Vision: <b>12</b>	Two-Handed Lift: <b>104 lb</b>	13-14 Left Leg -2 0	Check #1: <b>-10</b>
Hearing: <b>12</b>	Shove & Knock Over: <b>156 lb</b>	15 Hand -4 0	Check #2: <b>-20</b>
Taste & Smell: <b>12</b>	Running Shove & Knock Over: <b>312 lb</b>	16 Foot -4 0	Check #3: <b>-30</b>
Touch: <b>12</b>	Carry On Back: <b>195 lb</b>	17-18 Neck -5 0	Check #4: <b>-40</b>
thr: 1d-3 sw: 1d-2	Shift Slightly: <b>650 lb</b>	- Vitals -3 0	Dead: <b>-50</b>

Melee Weapons	Usage	Lvl	Parry	Block	Damage	Reach	ST
<b>Cutlass</b> Does not include -2 for being 2 SM too big for me.	Swung	13	9	No	1d-2 cut	1	8
<b>Cutlass</b> Does not include -2 for being 2 SM too big for me.	Thrust	12	9	No	1d-3 cr	C	8
<b>Cutlass</b> Does not include -2 for being 2 SM too big for me.	Thrust	13	9	No	1d-3 imp	1	8
<b>Natural</b>	Kick	10	No		1d-3 cr	C,1	
<b>Natural</b>	Kick w/Boots	10	No		1d-2 cr	C,1	
<b>Natural</b>	Punch	12	9		1d-4 cr	C	

Skills	SL	RSL	Pts	Ref	Notes
Apprentice			26		<b>To Do</b> <ul style="list-style-type: none"> <li>• Consider my own power item</li> <li>• Consider some adjustments to optimize for Spell-Archery (DF3, p. 41)</li> <li>• Consider some more spells: Throw Spell, Stun, Sleep</li> <li>• Consider item I get from my master</li> </ul>
Climbing	11	DX-1	1	B183	
Expert Skill (Natural Philosophy)	11	IQ-2	1	B193	
First Aid/TL3	13	IQ+0	1	B195	
Hazardous Materials/TL3 (Magical)	12	IQ-1	1	B199	
Hidden Lore (Magic Items)	13	IQ+0	2	B199	
Hidden Lore (Magical Writings)	13	IQ+0	2	B199	
Hiking	11	HT-1	1	B200	
Occultism	13	IQ+0	2	B212	
Research/TL3 Default: Writing - 3	12	IQ-1	1	B217	
Shortsword	13	DX+1	4	B209	
Sling	14	DX+2	4	B221	
Speed-Reading	12	IQ-1	1	B222	
Stealth	13	DX+1	1	B222	
Teaching	12	IQ-1	1	B224	
Thaumatology	14	IQ+1	2	B225	
Throwing	11	DX-1	0	B226	

Skills	SL	RSL	Pts	Ref	Notes
Thrown Weapon (Dart)	10	DX-2	0	B226	
Thrown Weapon (Knife)	10	DX-2	0	B226	
Writing	12	IQ-1	1	B228	

Advantages & Disadvantages					Pts	Ref
▼ <b>Apprentice Advantages</b>					41	DF15:7
<b>Magery 3</b>					35	B66
<b>Language: Halfling</b> Native, -6; Spoken (Native), +3; Written (Native), +3.					0	B24
<b>Language: Common</b> Spoken (Native), +3; Written (Native), +3.					6	B24
▼ <b>Apprentice Disadvantages</b>					-35	DF15:7
<b>Curious</b> CR: 12 (Resist Quite Often).					-5	B129
<b>Oblivious</b>					-5	B146
<b>Post-Combat Shakes</b> CR: 12 (Resist Quite Often).					-5	B150
<b>Sense of Duty</b> Adventuring Companions, -5.					-5	B153
<b>Weirdness Magnet</b>					-15	B161
▼ <b>Halfling</b>					1	DF3:14
<b>Silence 2</b>					10	B85
<b>Talent (Halfling Marksmanship) 2</b>					10	DF3:14
<b>Honest Face</b>					1	B101
<b>Feature: Hairy Feet</b>					0	
<b>Chummy</b> React to others at +2; -1 to IQ-based skills when alone					-5	B126
<b>Gluttony</b> CR: 12 (Resist Quite Often).					-5	B137
<b>Miserliness</b> CR: 12 (Resist Quite Often).					-10	B144
▼ <b>Quirks</b>					-5	
<b>Decisive</b>					-1	PU6:17
<b>Distinctive Features</b> scar under left eye					-1	PU6:14
<b>Distinctive Speech</b> Don't upset the Applecart					-1	PU6:16
<b>Forbidden Word (Magic)</b>					-1	PU6:16
<b>Interviews Badly</b>					-1	PU6:15

#	?	Equipment (2 lb; \$300)	\$	W	\$	W	Ref
1	E	<b>Cutlass</b> Does not include -2 for being 2 SM too big for me.	300	2 lb	300	2 lb	B273

Spells	Class	Mana Cost	Time	SL	RSL	Pts	Ref
<b>Apportation</b>	<b>Regular</b> Movement	<b>Varies</b>	<b>1 sec</b> 1 min	14	IQ+1	1	M142
<b>Deflect Missile</b>	<b>Blocking</b> Movement/Protection	1 -	<b>1 sec</b> Instant	14	IQ+1	1	M143
<b>Catch Missile</b>	<b>Blocking</b> Protection	2 -	<b>1 sec</b> Instant	14	IQ+1	1	M168
<b>Return Missile</b>	<b>Blocking</b> Protection	2 -	<b>1 sec</b> Instant	14	IQ+1	1	M168
<b>Catch Spell</b>	<b>Blocking/Special</b> Meta	3 -	<b>1 sec</b> Instant	13	IQ+0	1	M123